



herculano fernandes

vfx artist

contact

857-453-9847
herculano.f@gmail.com
www.heyitsherc.com

273 18th St., Apt 2
Brooklyn, NY 11215

proficiency

Windows/Mac
Maya
Nuke
Adobe
 Photoshop
 Illustrator
 After Effects
 Dreamweaver
Avid Xpress
Sound Forge
HTML/CSS

selected coursework

Animation Studio I - IV
Multimedia Capstone
Time-Based Design
Narrative
Game Design
Visual Foundation I, II
Digital Tools
Basic Drawing
Animation Basics
Video Basics
Digital Imaging
Photography
Drawing & Painting

experience

Nathan Love
New York, NY
Compositing
May 2011 – July 2011

Composited, using Nuke, the Monkey Quest game trailer as well as a short Premarin spot. Responsibilities included color correcting, rotoscoping, and tracking using multiple render passes.

Panda Panther
New York, NY
Lighting/Rendering
February 2011 – April 2011

Responsible for the lighting and rendering of furry characters in several AT&T commercials.

Shilo
New York, NY
Lighting/Rendering
February 2011 – February 2011

Worked on several projects, helping set up passes and lighting/shading shots.

1st Avenue Machine
New York, NY
Compositing
December 2010 – December 2010

Assisted in tracking and compositing live action footage onto electronic devices.

education

Northeastern University
Boston, MA
September 2004 – May 2009

Bachelor of Science Dual Major
Multimedia Studies
Animation

Honors:
Samuel Bishop Award for Excellence
The National Society of Collegiate Scholars
Dean's List 2004 – 2009
Achievement Award
Robert Arthur Memorial Scholarship
QPA: 3.766

Activities:
Student Government Association
Latin American Student Organization
Cape Verdean Student Association

References and Portfolio are available upon request.